STUDIO RULES

GROUP SIZES & TIME LIMITS	
GROUP SIZE	**TIME LIMIT**
Solo	2:30
Duet & Trio (2-3 athletes)	2:30
Small Group (4-9 athletes)	3:00
Large Group (10 - 19 athletes)	3:00
Line (20+ athletes)	3:00
Production (20+ athletes)	6:00

STUDIO AGE DIVISIONS	
DIVISION	**AVERAGE AGE**
Peewee	4 & Under
Tiny	5 - 7 years old
Mini	8- 10 years old
Youth	11 - 13 years old
Junior	14 - 16 years old
Senior	17 & Older

CATEGORY STYLES
Hip Hop
Jazz
Tap
Open
Lyrical/Contemporary
Musical Theater
Ballet
Pom
Kick

- All age divisions are based on each dancer's ***"year of birth",*** which corresponds to the age they will reach by the end of the 2026. Refer to the chart on the following page to determine the correct competitive age based on year of birth.
- Age for duet/trios and teams is determined by the average age of all dancers (based on Year of Birth). Any decimal is dropped and not rounded. For example, an average age of 12.8 will compete as 12.
- Dancers may compete in multiple routines and categories; however, they may not compete against themselves within the same category. If multiple entries are registered in the same category, there must be at least a 50% change in participants between the routines.
- Routines may move up an age division to avoid competing against themselves, but may never move down.

STUDIO RULES

Solo, Duet & Trio Age Ranges by Birth Year & Performance Levels

SOLO, DUET & TRIO AGE DIVISIONS & PERFORMANCE LEVELS

DIVISION	BIRTH YEARS	TARGET AGE RANGE	PERFORMANCE LEVELS OFFERED
Peewee	**2022 or after**	**4 & Under**	**Premier Talent**
Tiny	**2021 - 2019**	**5 - 7 years old**	**Premier Talent**
Mini	**2016 - 2018**	**8- 10 years old**	**Premier & Rising Talent**
Youth	**2013 - 2015**	**11 - 13 years old**	**Premier & Rising Talent**
Junior	**2010 - 2012**	**14 - 16 years old**	**Premier & Rising Talent**
Senior	**2008 - 2009**	**17 & Older**	**Premier Talent**

PERFORMANCE LEVELS

RISING TALENT

Designed for beginner and intermediate dancers with limited competitive experience.

This level is intended for performers who demonstrate skills typically developed through 3 years or less of dance training or who train approximately 3 hours or less per week.

PREMIER TALENT

Designed for advanced dancers with competitive experience and strong technical ability.

This level is intended for performers who demonstrate skills typically developed through 4 or more years of dance training or who train approximately 4 or more hours per week.

ADDITIONAL DETAILS

The purpose of our Performance Levels is to create fair and competitive divisions by grouping dancers with similar training and experience.

- If a Duet/Trio includes a dancer competing a Premier Talent solo, the Duet/Trio must also compete in the Premier Talent level.
- Judges reserve the right to move any routine to a higher performance level if it is deemed above the entered level. All judges' decisions are final. If the appropriate level has already competed, the routine will receive adjudication only.
- Once the tentative schedule is released, performance levels cannot be changed unless a registration error has occurred.
- Studios are responsible for selecting the appropriate performance level for each routine at the time of registration.
- All Peewee, Tiny and Senior Solos, Duets, and Trios will compete in the Premier Talent level.

If you have questions about the appropriate placement for a routine, please contact us prior to registration.

STUDIO RULES

Prop Rules
General Routine Rules

PROPS

- General props are permitted.
- Programs must notify (prior to registration) about any routines requiring prop setup and removal . Due to venue restrictions, large or complex props may not be permitted at all events.
- Studios are responsible for setting up and removing all props within 2 minutes. Time limit violations may result in deductions.
- The stage must be left clean and free of all props and debris immediately following the performance.
- Any damage caused by props or performances may result in repair charges.
- Performers may not stand higher than 6'6" on a prop.
- Props exceeding 10 feet in height are not guaranteed to fit on the performance stage.
- Dangerous props, including weapons, fire, or similar hazardous items, are prohibited.
- Live animals and full stage scenery are not permitted.

GENERAL ROUTINE RULES

- General lifts are permitted.
- No person or object may be thrown or tossed off the performance stage.
- Substances of any kind are prohibited on the stage, including but not limited to baby powder, chalk, paint, liquids, sand, glitter, and confetti.
- Music, costumes, and choreography must be appropriate for a family audience. Inappropriate content may result in point deductions or disqualification at the judges' discretion.
- Visual coaching during performances is not permitted.
- Competition marley floor size is a minimum of 42' x 42'.
- High Kick Routines must include a minimum of 40 kicks (waist height or higher) performed by at least 50% of the team.

ROUTINE TIME LIMITS

- No minimum routine length.
- A 10-second grace period is allowed.
- A 1-point deduction will be assessed for each second over the grace period.

SOLO, DUET & TRIO RULES

- Weight-bearing or elevating props are not permitted.
- Coaches and Directors are responsible for ensuring dancers perform only choreography and skills they have safely mastered prior to competition.